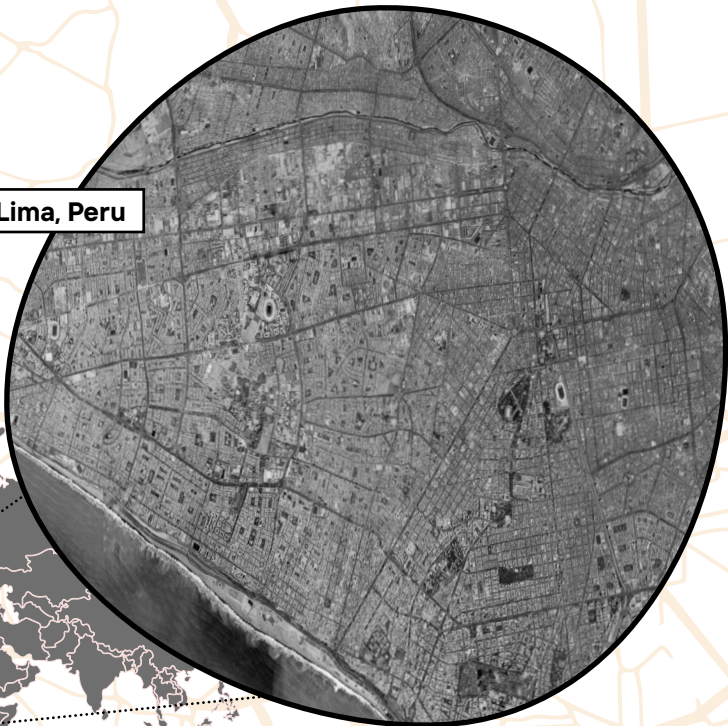


# Her City Lima

Lima, Peru

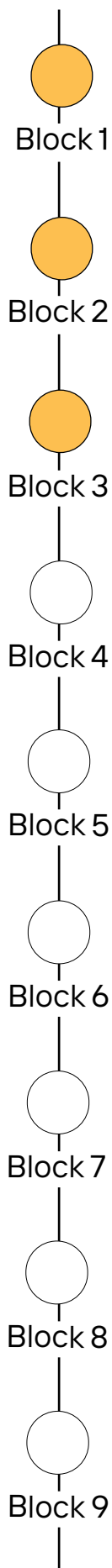


<b>Category</b>	Civil society partnership
<b>Location</b>	Four sites across Lima: "El Rosario" pedestrian pathway, "Las Palmeras" pedestrian pathway, Santa Madero public space, and paradero Progreso.
<b>Time</b>	January 2022 - November 2022
<b>Partners</b>	Block by Block Foundation (donor), Avina foundation, Ocupa tu calle, Mano a mano
<b>Participants</b>	Women from the local communities and urban professionals
<b>Links</b>	<a href="http://www.avina.net/en/home/">www.avina.net/en/home/</a>
<b>Contacts</b>	hercity@un.org

## Localising SDGs



IMPLEMENTING  
THE NEW  
URBAN AGENDA



## Impact story

Under the name “Female builders of an inclusive and resilient city-wide system of public spaces in Lima” the project aims to promote resilience, social cohesion and city-wide public policy improvements.

### Challenges

The two pedestrian pathways, “El Rosario” and “Las Palmas” are key for the mobility of local residents. They are located on hillsides and because of this they are vulnerable and dangerous. The aim is to make them more secure from landslides, create garden patches for locals to grow their own food and make the area safe from violence and crime. The public space of Santa Madero is not used by many locals because of its current use as an informal parking area and it is also a space where drug selling and consumption occurs. The aim is to increase the use of the space among women, children and older persons. With the fourth public space, Paradero Progreso, the aim is to improve pedestrian access to the space and implement children’s play equipment.

### Good practises & solutions

The project execution team of multi-stakeholders include UN-Habitat, Avina and the local implementation partners Ocupa Tu Calle and Mano A Mano.

The team is following the Her City methodology, with a particular focus on stakeholder mapping and engagement, public space analysis utilizing the Inhabit Place App for public space assessment, and Minecraft for participatory designing.

The use of tools for community engagement and stakeholder mapping and analysis showed an added value and widened the group of participants. Further, both teams and participants were trained in the use of the Inhabit Place App and conducted participatory data gathering

producing detailed assessment reports. Finally, virtual Minecraft servers were installed to allow for the 3D models of the four public spaces to be redesigned in Minecraft by the participants.

### Impact

The Female Builders are local women, many of them single mothers who have become unemployed during the pandemic. Their knowledge of the local area and building techniques that are suitable for hillside areas are important to the development of safe and accessible public spaces. The Female Builders will pass on their knowledge to other groups of women through peer-to-peer workshops. In transforming the public spaces in the idea, the economy will be revived at the neighbourhood scale.

### Lessons learned & recommendations

The transformation of the sites can act as inspiration and evidence for developing further sites across Lima as well as affect public policy in Lima and wider Peru.